



WILD WEST WINTERFEST

Experience the West

FEBRUARY 12 - 14, 2010



Gallatin County Fairgrounds
901 North Black Avenue, Bozeman, MT 59715

Phone: (406) 582-3270 Fax: (406) 582-3273

www.wildwestwinterfest.org

email: fairgrounds@gallatin.mt.gov

PACKERS' SCRAMBLE RULES

- To be held Saturday, February 13 at 7:00pm at the Indoor Arena of the Gallatin County Fairgrounds.
- Limited to 7 Amateur teams and 7 Professional teams on a first come, first served basis.
- Each team to consist of two persons, two horses and/or mules, one a pack animal and one a riding animal.
- The first objective is to see who can catch their stock, pack and tack them up, go thru the obstacle course and cross the finish line first with all of the gear intact.
- The second objective is to see who can do it with the most professional/neatest loads.
- There is a \$ 25.00 entry fee per team.

Prizes:

<u>Amateur:</u>	<u>1st place</u>	<u>2nd place</u>	<u>3rd place</u>
Speed	\$ 100.00	\$ 60.00	\$ 30.00
Load	\$ 25.00	Gift Certificate	Gift Certificate
<u>Professional</u>	<u>1st place</u>	<u>2nd place</u>	<u>3rd place</u>
Speed	\$ 200.00	\$ 100.00	\$ 50.00
Load	\$ 50.00	Gift Certificate	Gift Certificate

- There will be a contestants meeting at 6:30 PM at the south end of the indoor arena to go over the ground rules so there is no misunderstanding when the scramble starts.

OVER

RULES OF THE SCRAMBLE:

1. All contestants will bring their livestock in and un-tack, including halters and hobbles.
2. Contestants will furnish:
 - a. two animals
 - b. one riding saddle and one pack saddle
 - c. one bucket, one axe and shovel with proper protective covers
 - d. necessary mantee's and ropes
 - e. two bed rolls.
3. Fairgrounds will furnish at each station:
 - a. two sacks of horse feed
 - b. one block of salt
 - c. two bales of straw
4. With all of the stock turned loose in the arena, all contestants will remove their boots and get into their bedrolls.
5. When the whistle blows, the contestants are to get up, put on their boots and catch and load up their stock with all items they have furnished and the items placed at each station except the two bales of straw.
6. Then one of the contestants will mount up and lead the pack animal with their first load thru the obstacle course.
 - a. For the Professionals this first load has to be a pannier load tied with a hitch i.e. a squaw hitch, box hitch, diamond hitch, etc. The pack has to stay on to the finish line. If their stock refuses to go at any time in the obstacle course, if there are other riders on their tail, they will have 10 seconds to get them going or they shall go to the back of the line. After three failed tries at any one obstacle, they shall be disqualified.
 - b. For the Amateurs, they have free choice as to how they load this first load. All it has to do is stay on to the finish line. If their stock refuses to go at any time in the obstacle course, if there are other riders on their tail, they will have 10 seconds to get them going or they shall go to the back of the line. The Amateurs may try as long as they desire.
7. They will then return to their starting station, unload their first load and load the two bales of straw on their pack animal. These will be manteed slung load. Then one of the contestants will mount up and lead the pack animal thru the obstacle course to the finish line.
8. Whoever gets their stock, with the load still intact, across the finish line first will be the winner of the speed portion of the scramble. Judges will determine who has the best load based on their opinion of neatest, most professional tied, balanced, etc. Judges decisions are final.
9. Each team completing the course will receive 2 bags of feed and 1 block of salt.